Subharthi Saha

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EDUCATION University of Southern California Los Angeles, USA Master's of Science - Machine Learning and Data Science; GPA: 3.81/4 Aug 2021-May 2023 Courses: Machine Learning, Deep Learning, Databases, Applied and Cloud Computing, Data Structure and Algorithms, Linear Algebra, Probability Theory, Digital Signal Processing Vellore Institute of Technology Vellore, India Bachelor of Technology - Electronics and Communication Engineering; GPA: 8.95/10 Jul 2017-Jul 2021 Courses: Machine Learning, Data Mining and Predictive Analysis, Computer Vision, Big Data Analytics TECHNICAL SKILLS Python, SQL, C++, R, MATLAB • Languages • Tools Amazon Web Services, Google Cloud Platform, Power BI, Anaconda, Docker, GitHub Libraries NumPy, Matplotlib, OpenCV, PyTorch, TensorFlow, scikit-learn, Keras, pandas, seaborn, cuDF, syft EXPERIENCE CarmaCam Los Angeles, USA Software Engineer - Machine Learning Intern Aug 2023-Present • Devising two approaches to identify and classify road signs for autonomous vehicles: (1) AutoML on Google Cloud Platform, and (2) transfer learning with various architectures (ResNet50, Xception, and InceptionResNetV2). **USC Information Technology Services - Office of CISO** Los Angeles, USA **Data Scientist** Feb 2022-May 2023 • Redesigned the risk prediction framework, achieving improved F1-score of 0.91 for 28,000 vendors of USC. • Implemented XGBoost model, accomplished 15% reduction of false positives, through rigorous A/B testing. • Automated processes for alerting vendors of their risk ratings on Power BI, provided data analysis findings to stakeholders with recommendations to mitigate vendor risks. Cut down 20+ hours of weekly manual work. Vellore Institute of Technology Vellore, India Data Science Research Intern Nov 2020-Jul 2021 • Implemented novel efficient deep-learning model to diagnose patients with COVID-19 or pneumonia from X-ray images. • Employed Unet encoder-decoder models, improved training speeds by a factor of 2, achieving low FLOPs comparable to state-of-the art models. • Deployed this network achieving 99.3% accuracy and 99.31% F1-score in Micronet M3 model. Arista Networks - Reliance Jio Mumbai, India Machine Learning Intern - Wireless Indoor Localization May 2019-Jun 2019 • Received theoretical as well as hands-on training on concepts of fingerprinting along with ML algorithms in 1 week. • Leveraged k-Nearest Neighbor and Random Forest models to estimate user position in an indoor environment. Using Wi-Fi and inertial sensors yielded positioning as precise as 2-3 m. • Designed algorithm to apply concepts of RSSI to extract real-time location of client devices operating on access points of WiFi routers placed across work facility with an accuracy of 0.98. Projects • Lyft Driver Churn Analysis | Python, SQL, sklearn, NumPy, Matplotlib, seaborn

- Identified churn patterns, setup guardrail and north star metrics to identify inactive drivers over 7 days.
- Estimated 18.48% churn rate, came up with driver retention strategies by segmenting based on activity patterns and churn indicators.
- American Sign Language Detection | PyTorch, NumPy, Matplotlib, Computer Vision
 - $\circ~$ Implemented ResNet50V2 architecture to predict real-time analysis of hand signs for the disabled. Used Canny Edge Detection technique to pre-process the images and then trained the model on the transformed dataset.
 - $\circ~$ Trained model on 87,000 images and yielded F1~score~of~0.99 on test set and real-time analysis.
- Spotify Song Recommendation Engine | Python, sklearn, TensorFlow, Keras, NLP
 - $\circ~$ Merged collaborative, content, and popularity-based filtering techniques for dynamic song suggestions, using weighted averages.
 - $\circ~$ Captured semantic meaning of words in lyrics of songs using word2vec collaborative filtering techniques to suggest suitable songs, providing users with personalized recommendations with MAP of 0.83.
- Trojan Map | C++, OpenCV, Data Structures & Algorithms
 - Crafted a UI to perform various functions (like Google Maps) on a map of USC and its surroundings. Administered
 efficient shortest path algorithms Dijkstra and Bellman-Ford. 2-Opt was applied in the Travelling Salesman Problem.
 - Analyzed performance, latency, and runtimes of various algorithms, achieving an average response time of 5 ms.